

# Alderley station accessibility upgrade

## Project update – November 2016

The Alderley station accessibility upgrade is part of Queensland Rail's \$212 million upgrade program and is expected to be completed by late 2017, weather and construction conditions permitting.

### Project progress

The following works were recently completed at Alderley station:

- platform conduit works, excavation and service installations.

### Upcoming work

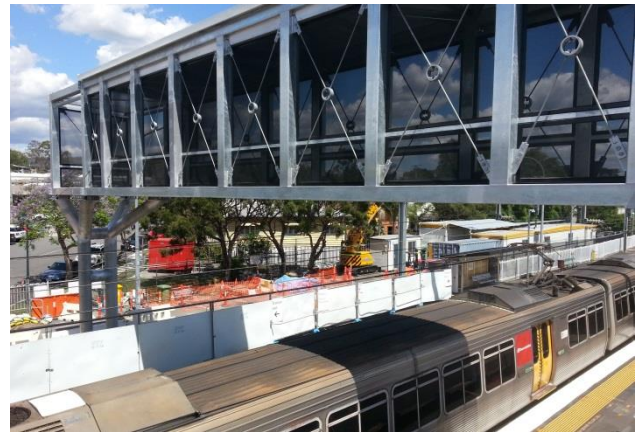
In the coming weeks, customers and the community can expect to see the following construction activities:

- electrical works on platforms
- further excavation and trenching platform works
- excavation of lift shafts.

### Join the project's mailing list

From time to time, scheduled works may change. To join the project's opt-in mailing list to receive the project's latest works notifications, contact 1800 722 203 (free call) or email [stationsupgrade@qr.com.au](mailto:stationsupgrade@qr.com.au)

You will only receive notifications related to the Alderley station accessibility upgrade and you may cancel your email subscription at any time.



### Construction impacts

Customers, residents and businesses adjacent to Alderley station may experience the following:

- noise associated with heavy machinery
- use of reversing beepers
- changed traffic and parking conditions
- mobile lighting towers for night works
- increased vehicle movements near works
- temporary changes to access paths throughout the station precinct.

Pedestrians are advised to follow all directional signage during this time.

Residents and other stakeholders will be given advance notification of construction activities likely to cause impacts, including after hours work (nights and Sundays) as required.

### Keeping you informed

For more information on this project, please contact the Stakeholder Engagement team on **1800 722 203** (free call), email [stationsupgrade@qr.com.au](mailto:stationsupgrade@qr.com.au) or visit [www.queenslandrail.com.au](http://www.queenslandrail.com.au)